

README

Content Description

Succubus Temptation Scripts

Scripts intended for the C# application, Edi, created by dimnogro: <https://discuss.eroscripts.com/t/easy-device-integration-for-games-edi-game-selection-fix-assets-multi-channel-12-2025/108186>

Connects to your devices and forwards commands from the game to play the appropriate scripts.

Succubus Temptation

The mod files with BepInEx to enable integration.

The following elements are scripted:

- Animations
A script will play when the player is captured by an enemy and during game over events.
- Gameplay events
A script will play when the player is tempted by an enemy or has an erection.
- Combat
A script will play when the player is hit by, blocks, or parries an enemy attack.

Shortcut Keys

- 5: Pause script playback.
- 6: Resume script playback.
- 9: Set script playback range to 40%.
- 0: Set script playback range to 100%.

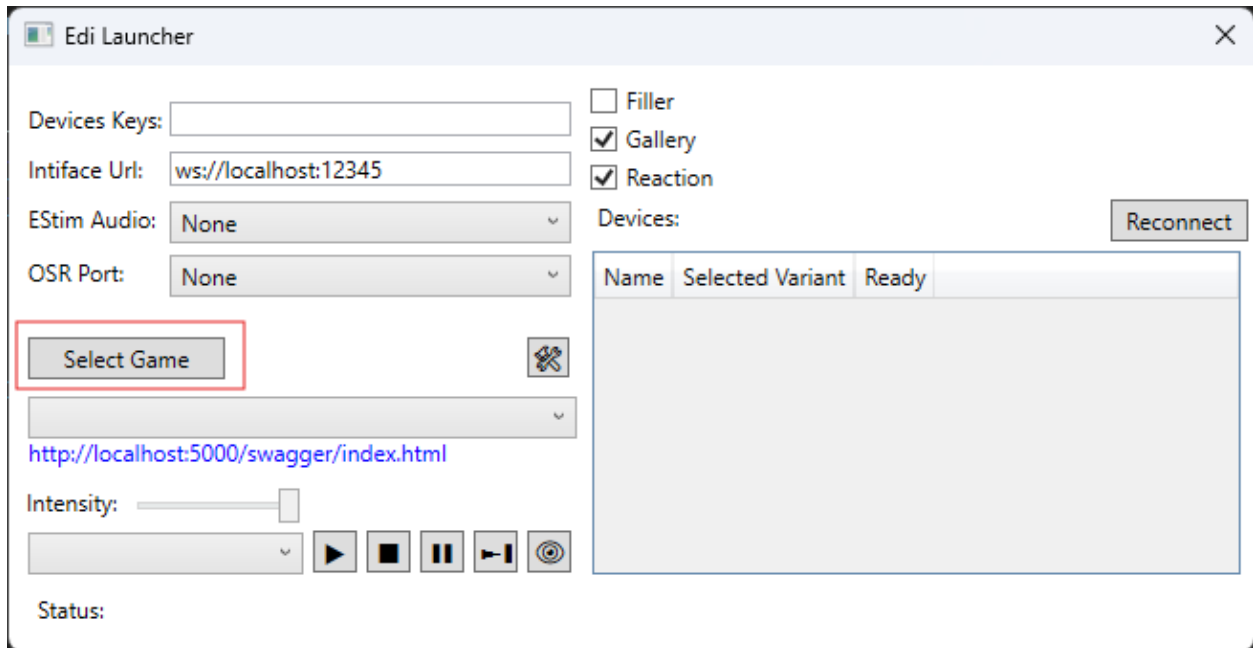
Configuration

Options can be configured in the “FunscriptMod” file located inside the “BepInEx/Config” folder.

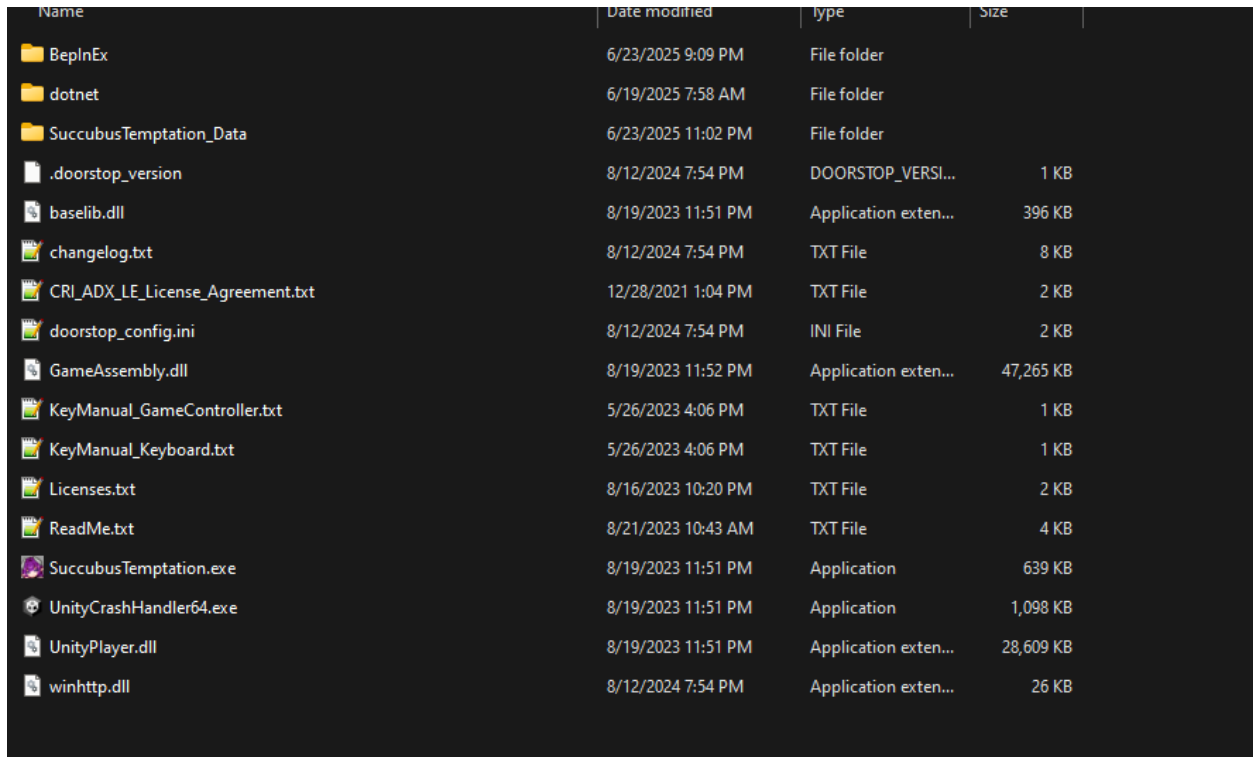
- Gameplay
 - ErectionScript: True/False
Play script when character gets erection.
 - TemptationScript: True/False
Play script when character is tempted
 - DamageScript: True/False
Play script when character takes damage, guards, or parries
 - RollingScript: True/False
Play script when character is rolling (dodging)

Installation

Inside the Scripts folder you'll find an "EdiConfig.json" file and a "Gallery" folder containing the scripts next to it. Please download Edi from the link above and use the "Select Game" button to select the included "Edi-Config.json". Then make sure the game is active in the drop-down below it.



Inside “Succubus Temptation” you will find the mod files prepackaged with BepInEx. Place these files and folders into your game directory. Once the files are copied over, it should look like this:



Name	Date modified	Type	Size
BepInEx	6/23/2025 9:09 PM	File folder	
dotnet	6/19/2025 7:58 AM	File folder	
SuccubusTemptation_Data	6/23/2025 11:02 PM	File folder	
.doorstop_version	8/12/2024 7:54 PM	DOORSTOP_VERSI...	1 KB
baselib.dll	8/19/2023 11:51 PM	Application exten...	396 KB
changelog.txt	8/12/2024 7:54 PM	TXT File	8 KB
CRI_ADX_LE_License_Agreement.txt	12/28/2021 1:04 PM	TXT File	2 KB
doorstop_config.ini	8/12/2024 7:54 PM	INI File	2 KB
GameAssembly.dll	8/19/2023 11:52 PM	Application exten...	47,265 KB
KeyManual_GameController.txt	5/26/2023 4:06 PM	TXT File	1 KB
KeyManual_Keyboard.txt	5/26/2023 4:06 PM	TXT File	1 KB
Licenses.txt	8/16/2023 10:20 PM	TXT File	2 KB
ReadMe.txt	8/21/2023 10:43 AM	TXT File	4 KB
SuccubusTemptation.exe	8/19/2023 11:51 PM	Application	639 KB
UnityCrashHandler64.exe	8/19/2023 11:51 PM	Application	1,098 KB
UnityPlayer.dll	8/19/2023 11:51 PM	Application exten...	28,609 KB
winhttp.dll	8/12/2024 7:54 PM	Application exten...	26 KB

Launch Edi, making sure the game’s “EdiConfig.json” is selected, connect your device, and then launch the game.